



# ALL FOR ONE

## Régime Diabolique

### MUSKETEER ROLEPLAYING

HERO \_\_\_\_\_

ARCHETYPE \_\_\_\_\_

CHARISMA  PACE

WOUNDS                      FATIGUE

-1 -2 -3 INC -2 -1

**ATTRIBUTES**

AGILITY

SMARTS

STRENGTH

SPIRIT

VIGOR

**PARRY**

**TOUGHNESS**

**HINDRANCES**

**SKILLS**

<input type="text"/> D	_____	<input type="text"/> D	_____
<input type="text"/> D	_____	<input type="text"/> D	_____
<input type="text"/> D	_____	<input type="text"/> D	_____
<input type="text"/> D	_____	<input type="text"/> D	_____
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**EDGES**

5

10

15

S20

25

30

35

V40

45

50

H60

65

70

75

L80

90

100

110

**GEAR**

_____	_____
_____	_____
_____	_____
_____	_____

TOTAL WT CARRIED       WEIGHT LIMIT       ENCUMBRANCE PENALTY

**SPELLS**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**WEAPONS**

RANGE      ROF      DAMAGE      AP      WT

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**FENCING STYLES**

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\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_